

## **Smith**institute

## TakeAlM Winner 2018: Mel Beckerleg

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## Filling in the blanks

A key aspect of drug discovery is identifying interactions between diseasecausing proteins and potential disease-treating drug compounds. Since conducting experiments on every possible compound-protein pair is far too expensive and time-consuming to be possible, companies, like our collaborators e-Therapeutics, use mathematical techniques to make predictions from a relatively small amount of experimental data.

In many ways, the challenge is similar to that faced in e-commerce by companies such as Netflix, Amazon and Tesco, who are interested in predicting interactions between products and customers. Applications span from identifying speech and language patterns to recommending films and Christmas gifts.

The question we are tackling is whether, by expressing our database as a product of two binary matrices which contain information about patterns of interaction, we can predict interactions. Within the realm of drug discovery, this means finding groups of proteins and compounds that interact with each other. This is particularly useful for complex diseases such as cancer and Alzheimer's disease, where you might be interested in understanding interactions across multiple proteins, or identifying compounds from different areas of chemical space. To answer this question, we've been developing an algorithm that splits the database by patterns of interaction.

The goal of our research is to find accurate, interpretable predictions. In particular, our collaboration with e-Therapeutics offers a cheaper and faster way to develop the drugs needed to tackle the complex diseases that impact so many within society.

The Smith Institute, enabled by the generous sponsorship of our leading corporate partners, ran the TakeAIM competition in 2018 to make visible the crucial role that mathematics will increasingly play in all aspects of our lives. The competition was open to undergraduate and postgraduate students working in the mathematical sciences. First prize was £1,250 of Apple vouchers, with nine runners-up each receiving £100 of Amazon vouchers.